



## Europass CV

### Personal Information

Last name(s) / First name(s) **Marn Miguel**  
Adresse(s) Werthenburggasse 5/1/1, 1120, Vienna, Austria  
Phone +43/(0)699/13226605  
E-Mail mig@migmarn.com  
Nationality Austria  
Date of birth 21.07.1973

### Work Experience

**Time Period** September 2016 - November 2018

Profession/Function - Graphic artist, designer  
Most important Tasks and Responsibilities - Concept (Creative Design)  
- User Interface Design  
- Prototyping  
Name and Address of Employer - RocketbikeARVR, Wien  
Field of Activity - VR/AR Software Entwicklung

**Time Period** September 2010 - August 2016

Profession/Function - Teacher at Higher Technical Institute (HTL) Spengergasse  
Most important Tasks and Responsibilities - Teaching in the area of Graphics & Animation (3D) and Game Development  
Name and Address of Employer - Federal Ministry of Education, Science and Research  
Field of Activity - Training, regular and evening program

**Time Period** January 2014 - 2016

Profession/Function - Graphic designer, software (games) developer  
Most important Tasks and Responsibilities - Conceptual design (Game Design)  
- User interface design  
- 2D / 3D graphics and animation  
- Programming / Prototyping / Publishing (Mobile / Web)  
Name and Address of Employer - Self employed  
Field of Activity - Graphics / Software (Games) Development

**Time Period** October 2009 - Dezember 2013

Profession/Function - Senior 2D graphic artist for marketing  
Most important Tasks and Responsibilities - Design and implementation of screen designs for web, mobile, and games  
- Creation of online and offline marketing graphics  
- Construction of the new 2d graphics department  
- Leadership of new employees  
Name and Address of Employer - Greentube I.E.S. GmbH, Wien  
Field of Activity - Online-Game Development

**Time Period** March 2008 - September 2009

|   |   |
|---|---|
| Profession/Function   | - 2D/3D Graphic Artist Game Development   |
| Most important Tasks and Responsibilities                       | - Creation of 3D models<br>- Conception and implementation of the user interface Workflow optimizations (scripting / tool creation)   |
| Name and Address of Employer                                    | - KAZEMI, HAJEK & PISARIK MEDIA D&D (Team Vienna), Wien   |
| Field of Activity   | - Online-Spiele Entwicklung   |
| <b><u>Time Period</u></b>                                       | October 2006 - February 2008  |
| Profession/Function   | - Self employed, Graphic artist / entertainment software developer  |
| Most important Tasks and Responsibilities                       | - Various Flash / Web Online projects (* see attachments)<br>- 2D / 3D graphics & animation for advertising and games<br>- Co-founding Lemonaut Creations   |
| Name and Address of Employer                                    | - Self employed, Wien   |
| Field of Activity   | - Graphics and conception for advertising and games   |
| <b><u>Time Period</u></b>                                       | May 2000 - Dezember 2005  |
| Profession/Function   | - 2D/3D Graphic Artist, Technical Artist, Spieleentwickler  |
| Most important Tasks and Responsibilities                       | - 2D / 3D graphics and animation for in-game and marketing<br>- Graphic design and execution of game interfaces<br>- Creation of tools and graphic workflows<br>- Interdepartmental communication (graphics / technology) |
| Name and Address of Employer                                    | - JoWood Entertainment AG, Wien   |
| <b><u>Time Period</u></b>                                       | November 1999 - March 2000  |
| Profession/Function   | - 2D/3D Graphic Artist  |
| Most important Tasks and Responsibilities                       | - Creation of animations for TV (documentary and advertising)   |
| Name and Address of Employer                                    | - Klaus Krall GmbH (K-Effects), Wien  |
| <b><u>Time Period</u></b>                                       | March 1999 - October 1999   |
| Profession/Function   | - 2D/3D Graphic Artist  |
| Most important Tasks and Responsibilities                       | - Creation of graphics for interface and ingame   |
| Name and Address of Employer                                    | - Gaberschek & Partner KEG, Wien  |
| <b><u>Time Period</u></b>                                       | October 1997 - September 1998   |
| Profession/Function   | - Civil servant in special school   |
| Most important Tasks and Responsibilities                       | - Care of children with mental and physical disabilities  |
| Name and Address of Employer                                    | - Sonderschule Rosenhain, Graz  |
| Education and training  |   |
| <b><u>Time Period</u></b>                                       | 1993 - 1996   |
| Profession/Function   | - Studium Anglistik/Medien (not completed)  |
| Name and type of education-or or apprenticeship training center | - Karl Franzens Universität Graz  |
| <b><u>Time Period</u></b>                                       | 1992  |
| Title of qualification awarded                                  | - Secondary school certificate (Matura) at BRG Kepler Graz  |
| Principal subjects / occupational skills                        | - Physics / Mathematics   |
| Name and type of education-or or apprenticeship training center | - Realgymnasium (Scientific branch)   |

Level in national or international classification

- ISCED 3

Personal skills and competencies

Native Language

**German**

Other Language

**English**

Self-assessment

European qualification level (\*)

**English**

| Comprehension |                          |      |                          | Speaking                    |                          |                   |                          | Writing |                          |
|---------------|--------------------------|------|--------------------------|-----------------------------|--------------------------|-------------------|--------------------------|---------|--------------------------|
| Listen        |                          | Read |                          | Take part in a conversation |                          | Cohesive speaking |                          |         |                          |
| C2            | Competent language usage | C2   | Competent language usage | C2                          | Competent language usage | C2                | Competent language usage | C2      | Competent language usage |

(\*) Referenzniveau des gemeinsamen europäischen Referenzrahmens

Social Skills and Competences

- Independently active communicator across teams and with customers
- Solution-oriented and ready to make compromise where necessary

Organisational Skills and Competences

- Experience in team and project management

Technical Skills and Competences

|  | basis | mittel | gut | professionell |   |
|--|-------|--------|-----|---------------|---|
| <b>Photoshop</b>   |       |        |     | ◆             | Screenesign, Interfaces, Icons, Compositing, Painting |
| <b>Maya 3D</b>   |       |        |     | ◆             | Low & High Poly Modeling, Rigging, Animation          |
| <b>After Effects</b>   |       |        | ◆   |               | Compositing, Animation                                |
| <b>Unity</b>   |       |        | ◆   |               | C#, Scripting, Editing                                |
| <b>Html(5),PHP,CSS,MY SQL</b>                                      |       | ◆      |     |               | Prototyping, Website Tools                            |
| <b>Illustrator</b>   |       | ◆      |     |               |   |
| <b>And many more at different levels of expertise. Please ask.</b> |       |        |     |               |   |

IKT-Skills and Competences

- Experience in dealing with game engines, operating systems, various office and graphics software

Artistic Skills and Competences

- Design and Creation of 2D/3D Graphics and Animation
- Experience in adapting and implementing given or defined graphical styles (CD/CI)

Drivers License

Class B

Zusätzliche Angaben

- Interested in social, political, scientific, economic, and technical issues
- Sports (Tennis/Running/Cycling/Swimming)
- Travelling